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NTSC U/C

PlayStation



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99331



WARNING

READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation® game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation® game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial product or peripherals may damage your PlayStation® game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION® DISC:

- This compact disc is intended for use only with the PlayStation® game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

DAVE

TABLE OF CONTENTS

Getting Started.....	4
Controlling <i>Family Feud</i> ™.....	5
The Main Menu.....	6
The Pause Menu.....	9
It's Time for <i>Family Feud</i> ™!.....	9
An Overview.....	10
The Fast Money Round.....	12
Hasbro Interactive's Web Sites.....	13
Technical Support.....	14
License Agreement.....	15
Credits.....	20

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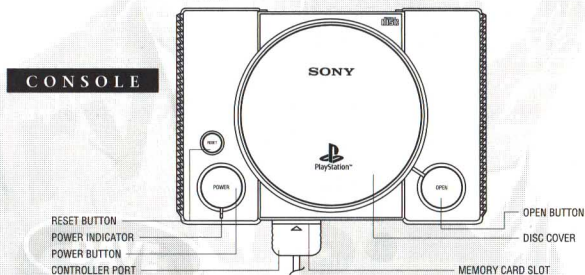
SHARON

GETTING STARTED

Important! Do not insert or remove peripherals or Memory Cards once power is turned on. You will need a Memory Card to save your games.

1. Set up your PlayStation® game console according to the instructions in its Instruction Manual.
2. Make sure the power is OFF before inserting or removing a compact disc.
3. Insert the *Family Feud*™ disc and close the disc cover.
4. Insert the game controllers (and Memory Card if you have one).
5. Turn ON the PlayStation® game console. The introductory sequence will begin. To skip this sequence and go directly to the Main menu, press the **START** button.

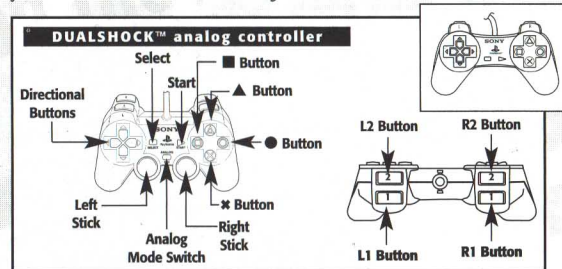
Note: You will not be able to save game information if you don't use a Memory Card. Make sure there are at least two free blocks on your Memory Card before beginning your game. You are not able to swap Memory Cards during play and you must leave the card in Memory Card slot 1-A of your multitap if you are using one.



CONTROLLING FAMILY FEUD™

Each human "family" must use a separate controller.

Valid control visuals will generally appear on screen at all times. The following is a general guideline of how controls and buttons are mapped for the PlayStation® version of *Family Feud*™.



NOTE: You may have a controller that looks like this. If so, please follow the digital instructions outlined below.

Directional Buttons: Use the directional buttons to scroll up and down through the menu items; to scroll left and right through the settings for a particular option, and to scroll around the letter grid.

✕ Button: Use this button to buzz in or to confirm selected options.

▲ Button: Use this button to submit an answer or to return to the previous screen.

● Button: Use this button to review previous survey answers, or to "pass" and move ahead to the next unanswered survey question during the Fast Money Round. **Note:** You should pass on a question if you can't think of an answer quickly.

■ Button: Use this button to select the on-screen Auto Complete answer.

L1: Use this button to delete the last letter in your survey answer.

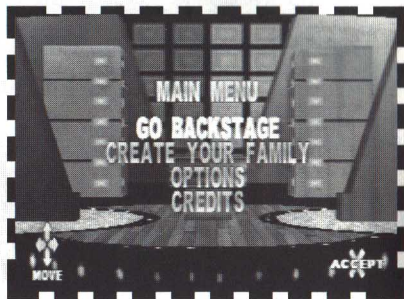
R1: Use this button to insert a space in your survey answer.

L2: Not used.

R2: Not used.

THE MAIN MENU

This is where you start games, create your family, and set gameplay options. Use the up or down directional button to select a Main Menu item and then press the **✕** button to confirm your selection. Each Main Menu item is described below:



GO BACKSTAGE

Select this menu item to start a game. Next, select the number of human “families” that will be playing — 1 or 2. Playing with a single human family will automatically add a computer family opponent. **Note:** All games must have at least 1 human family.

Next, use the up or down directional button to pick your family. Press the **✕** button to confirm your selection.

CREATE YOUR FAMILY

Select this menu item to create a new family, or to edit one that currently exists. Use the up and down directional buttons to select a family from the menu list and then press the **✕** button to confirm your selection.

Next, choose to either Edit or Save the selected family. If you choose to **Edit Family**, you can then name the family and select its origin, as well as change the facial features, body type and skin color of all five family members. Finally, cap it all off by selecting a few words that describe your family.



OPTIONS

Select this menu item to go to the Options Menu. From there you can adjust the different gameplay options. **Important!** You must make certain adjustments *before* you begin a new game.

The different gameplay options are described below.

Computer Player IQ

This setting determines the intelligence level of your computer opponents. Use the left or right directional button to select Low, Normal or High. The default Computer IQ is Normal.

Buzz-In Time

This is the time allowed to buzz in to respond to a survey, once the survey has been read in its entirety. The default buzz-in time is 3 seconds. Use the left or right directional button to select 3, 5 or 7 seconds.

Response Time

This is the time allowed to enter your survey answer. The default response time is 30 seconds. Use the left or right directional button to select 30, 60 or 90 seconds.

Fast Money Response Time

Unlike the television show, players can be allowed a longer period of time to answer all five surveys during the Fast Money round. The default Fast Money Response Time is 20 seconds for the first family member, and 25 seconds for the second family member. Use the left or right directional button to select 20/25, 30/35, or 40/45 seconds.

Sound Volume

This setting allows you to adjust the game's sound volume in increments of 5 from 0 to 100.

CREDITS

Select this menu item to view the names of all the people who worked so hard to bring this game to you.

THE PAUSE MENU

Pressing the **START** button during a game in progress will pause the game and bring up the Pause Menu. You may choose from the following Pause Menu options:

Exit Game – Select this menu item to immediately return to the Main Menu **WITHOUT** saving the game currently in progress.

Volume – Select this menu item to adjust the sound volume.

Continue – Select this menu item to return to the game currently in progress.



IT'S TIME FOR FAMILY FEUD™!

Enjoy round after round of exciting fast-paced competition as contestants try to outwit and out-guess each other for the most popular survey answers to everyday life. Interact with comedian/host Louie Anderson as he reads all new questions from a variety of new topics. Play against friends and family or compete against animated opponents that you create. Buzz in with the best answers and your family wins!

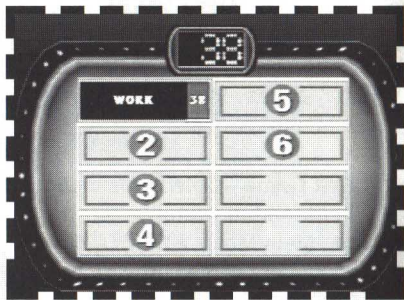
AN OVERVIEW

Two teams composed of five family members compete against each other to match answers to the results of a survey of 100 people. One player from each team faces off to answer a question to earn the right to control the board. The contestant guessing the most popular response can either play (by pressing the ● button) or pass (by pressing the ■ button). In the event of equally popular answers, the family to buzz-in first wins control.

The team playing the board is allowed three wrong answers (except during the fourth round where you only get one). Points are awarded on the basis of how many survey people responded with the same answer. If the team fails to guess all the answers, the opposing team can steal their points by coming up with at least one more unanswered response.

In the first, second and third rounds of play, families earn one point for each survey respondent who gave that answer. In the fourth round, however, each respondent's matching answer is worth three points.

After the fourth round, the family with the most points is declared the winner and advances to the Fast Money round. **Note:** If there is a tie after the fourth round, there will be a quick Bulls-Eye round. Only one answer is featured on the board. The family that gets it right first is declared the winner and



advances to the Fast Money round. If a computer family wins the game, no Fast Money round will be played.

HOW TO ENTER YOUR ANSWERS

Once you buzz in, a letter grid will appear. Depending on the Response Time setting you selected at the Options Menu, you will have up to 90 seconds to "type" in your response. Use the directional buttons to move around the letter grid. Press the ✕ button to select a highlighted letter (a cursor indicates your current position in the text string). When you are finished entering your answer, press the ▲ button. **Note:** If time elapses while entering your answer, whatever you have entered up until that point will be considered your response.



AUTO COMPLETION

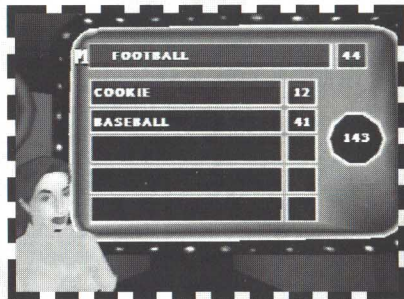
The game will automatically offer possible answers based on the letters you are entering. Press the ■ button to accept the suggested on-screen answer as your own. You can then edit that answer as normal if you wish. Press the ▲ button to confirm your final answer.

THE FAST MONEY ROUND

The Fast Money round pairs two members of the winning team. Each member plays separately to come up with the most frequent response to five survey questions. The two family members may not duplicate answers. The first player is given 20 seconds to answer; the second player 25 seconds (or whatever Fast Money Response Time you selected at the Options Menu). One point is awarded for each person in the survey who gave the same answer.

Note: You may "pass" on any question and go back to it in the order it was passed by pressing the ● button, if time allows.

After both family members have played, the second score is then added to the first. If the total is 200 or more, the team wins the *Family Feud*™ challenge. Had this been the actual TV show, they would have won \$10,000!



HASBRO INTERACTIVE'S WEB SITES

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- Technical Support
- Hints and Tips
- Software Upgrades
- Demos
- Interviews
- Competitions
- Community
- And much more

We are constantly updating our web sites so stop by and visit us frequently. With events and new additions planned, you won't want to miss out.

ONLINE STORE

If you enjoyed this product and would like to purchase other great Hasbro Interactive products online, stop by the ONLINE STORE at our main site for convenient shopping from home. Purchasers must be 18 years or older or have parent's permission.

TECHNICAL SUPPORT

If you are having technical difficulties with the *Family Feud*™ PlayStation® game, and need to call Technical Support, please have the correct name of the game available (and be ready to take notes).

For telephone technical support, please call **(410) 568-2377**. Support hours are from 8:00 a.m. to 12:00 midnight, Eastern Standard Time, Monday through Friday, and from 8:00 a.m. to 8:00 p.m., Eastern Standard Time, Saturday and Sunday, holidays excluded. No game hints will be given through this number. You may also communicate with our technical support via the Internet at:

<http://support.hasbro.com>.

This site contains an up-to-date interactive knowledge base, and email contacts for technical support.

To find out more about the *Family Feud*™ PlayStation® game or any other Hasbro Interactive product, please visit our main web site at:

<http://www.hasbro-interactive.com>

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Epilepsy Warning



READ THIS NOTICE BEFORE YOU OR YOUR CHILD USE THIS SOFTWARE

A very small portion of the population have a condition which may cause them to experience epileptic seizures or have momentary loss of consciousness when viewing certain kinds of flashing lights or patterns. These persons may experience seizures while watching some kinds of television pictures or playing certain video games. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy.

If you or anyone in your family has an epileptic condition or has experienced symptoms like an epileptic condition (e.g. a seizure or loss of awareness), immediately consult your physician before using this Software.

We recommend that parents observe their children while they play games. If you or your child experience any of the following symptoms: dizziness, altered vision, eye or muscle twitching, involuntary movements, loss of awareness, disorientation, or convulsions, DISCONTINUE USE IMMEDIATELY and consult your physician.

FOLLOW THESE PRECAUTIONS WHENEVER USING THIS SOFTWARE:

- Do not sit or stand too close to the monitor. Play as far back from the monitor as possible.
- Do not play if you are tired or need sleep.
- Always play in a well lit room.
- Be sure to take a 10 to 15 minute break every hour while playing.

Repetitive Strain Statement



Some people may experience fatigue or discomfort after playing for a long time. Regardless of how you feel, you should ALWAYS take a 10 to 15 minute break every hour while playing. If your hands or arms become tired or uncomfortable while playing, stop and rest. If you continue to experience soreness or discomfort during or after play, listen to the signals your body is giving you. Stop playing and consult a doctor. Failure to do so could result in long term injury.

If your hands, wrist or arms have been injured or strained in other activities, use of this Software could aggravate the condition. Before playing, consult a doctor.

Motion Sickness Statement



This Software generates realistic images and 3-D simulations. While playing or watching certain video images, some people may experience dizziness, motion sickness or nausea. If you or your child experience any of these symptoms, discontinue use and play again later.

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Notwithstanding anything contained in the foregoing Paragraph to the contrary, Hasbro Interactive shall have the right to institute judicial proceedings against You or anyone acting by, through or under You, in order to enforce Hasbro Interactive's rights hereunder through reformation of contract, specific performance, injunction or similar equitable relief. For the purposes of this Paragraph, both parties submit to the jurisdiction of, and waive any objection to the venue of, the state and federal courts of the Commonwealth of Massachusetts.

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22